

This first day of flint knapping has really opened my eyes as far as how difficult it really is. I mean, I understood (or thought I understood) that this was a difficult process, but I didn't know anything about just much is involved with each move you make, and with each flake you try to produce. That said, I do feel somewhat accomplished, however, with what I was able to produce. It didn't start off very well, with me having trouble just getting a proper flake off the core stone from percussion flaking. After a few adjustments to my striking angle, though, I was able to produce a couple of good flakes, one of which I was kind of able to turn into a knife-like object from pressure flaking. It didn't have much of an edge, but it was bifacial and with a little more time I think I could have given it a decent edge and blunt place to hold it. I doubt I'll be able to get that extra credit, but I might be able to make something at least resembling a decent tool by the end of this lab project.